

Benjamin Lloyd

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education

- **B.S. Computer Science/Software Development** *cum laude* Jan '22 - May '23
Kutztown University, Kutztown PA
- **A.S. Computer Science** Aug '20 - Dec '21
Luzerne County Community College, Nanticoke, PA

technical skills

- **Programming Languages** C# + .NET, Javascript, Python, Typescript, C++, Rust, Delphi
- **Technologies** Git, Azure, MySQL, SQLite, PostgreSQL, Windows/Linux, JMeter, Neovim, Unity
- **Communications** Agile Scrum, Kanban, Trello, MS Teams, Zoom

job experience

- **Software Developer - Gateway Ticketing Systems** May '22 - June '24
Gilbertsville, PA
 - Created and maintained automation tests to maximize code coverage and catch bugs before releases. This helped to catch dozens of regressions and new bugs and tests passing improved by 20%.
 - Developed in house apps with C# and Delphi by working on problems that users regularly faced. Identified common performance bottlenecks and refactored to improve performance by up to 25%.
 - Used CI/CD like Jenkins and Azure to test more and ensure less chances of bugs in production.
 - Collaborated with inter-departmental scrum team to refine project architecture, code organization, and improve task velocity.
- **Supervisor/Customer Service Associate - Sheetz** Jan '19 - May '22
Shoemakersville, PA
 - Led and managed a team of up to 6 individuals, ensuring efficiency and a safe working environment.
 - Resolved customer inquiries and concerns with a strong focus on customer satisfaction, effectively retaining and growing the customer base.
 - Conducted training sessions for new team members, fostering a culture of learning and professional growth.
- **Math Tutor - Luzerne County Community College Tutoring** Jan '21 - May '21
Nanticoke, PA
 - Provided one-on-one tutoring for up to 4 students, offering personalized guidance in math courses.
 - Assisted students in grasping complex mathematical concepts by breaking down topics into simpler explanations.

extracurriculars and projects

- YouTube** Creating educational content around learning programming languages for beginners. youtube.com/@Ben_Lloyd
- Game Dev.** Creating games with a variety of technologies such as Unity and Rust to explore unique programming challenges. Participating in Game Jams to focus on scope management and finishing projects.